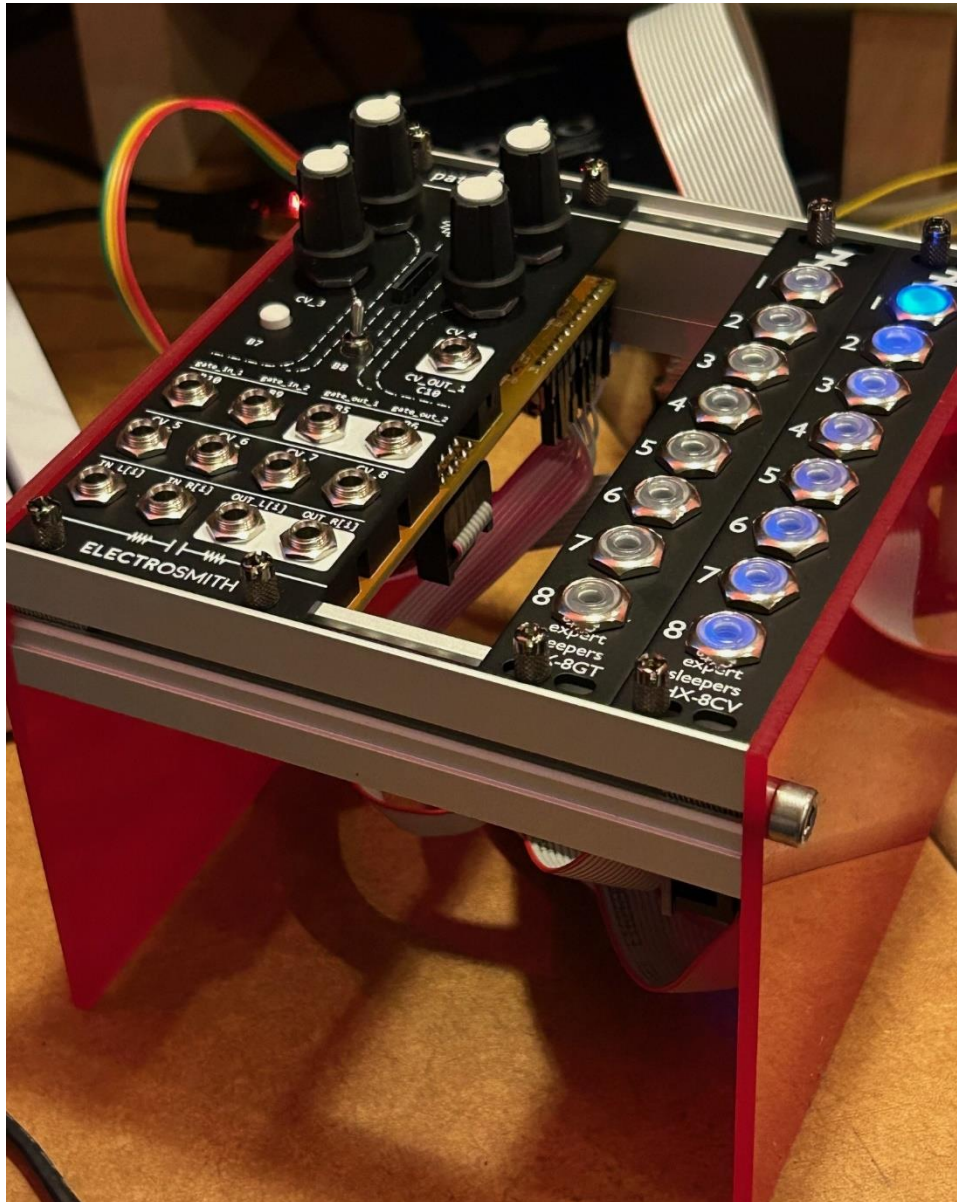


Connecting FHX-8CV to Patch.Init

RG - 19th Nov 2023 Draft 1 v 0

Summary

Patch.Init and its PatchSM are cool but we may need more gate and CV outputs. Expert Sleepers makes really nice expanders for the FH2 Fader Host. These expanders give 8x gate outs (FHX-8GT) and 8x CV outs (FHX-8CV) and we can use them with Patch.Init by making a custom cable and writing some C++ code.



Why use these expander modules versus building our own expanders from scratch? Some reasons include that FHX expanders will go straight into a modular rack, 8-way outputs, very cost-effective for high quality, and they output modular voltage levels (bipolar for the FHX-8CV) from standard 3.5mm jacks. Plus it's relatively easy to use them.

Recapping the SPI protocol

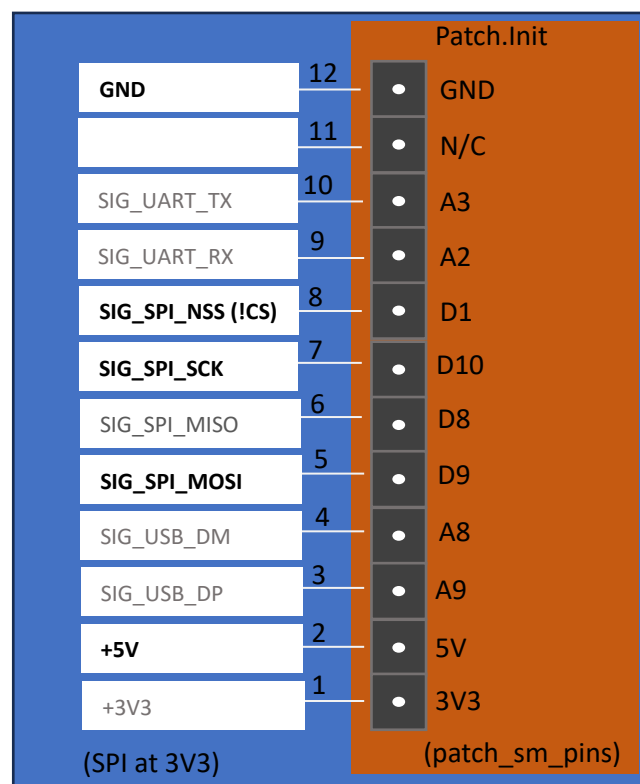
SPI connections for Main and Subnode:

SPI has four logic signals (which go by alternative namings):

- SCLK : Serial Clock (clock signal from main)
- MOSI : Main Out Sub In (data output from main)
- MISO : Main In Sub Out (data output from sub)
- CS : Chip Select (a.k.a. NSS, active low signal from main to address subs and initiate transmission)

Daisy Patch Init

SPI pins / voltages on Daisy Patch SM:



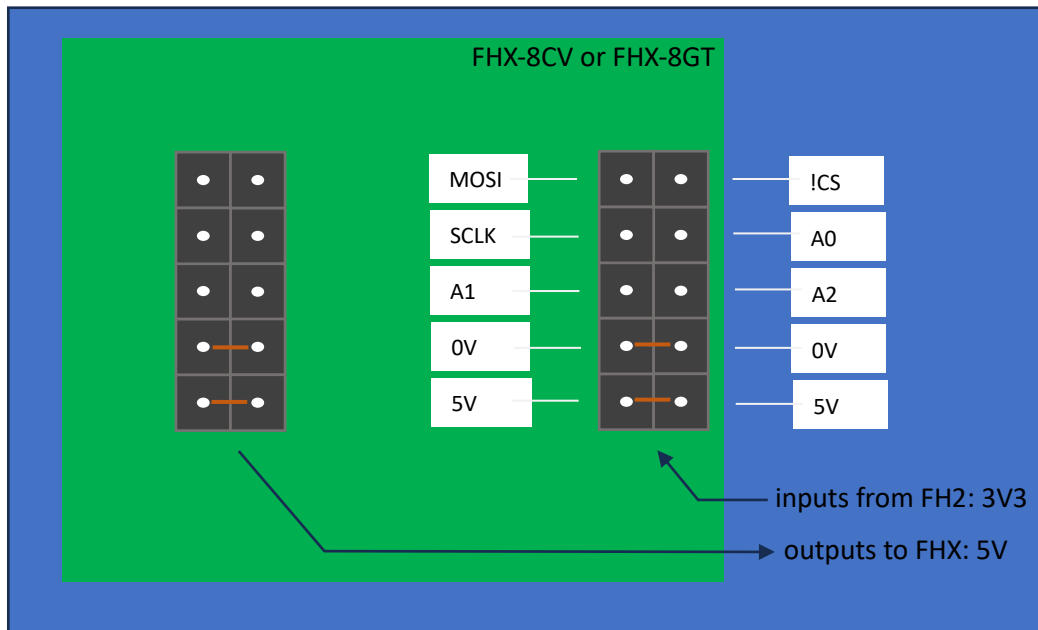
The Patch.Init header is marked P1-M12 on the Patch.Init schematic. The download link for the Electrosmith [design files](https://www.electro-smith.com/daisy/patchinit) is on this page: <https://www.electro-smith.com/daisy/patchinit>

- D8 ADC_12 PC2 GPIO SPI2_MISO (0V / 3V3)
- D9 ADC_11 PC3 GPIO SPI2_MOSI (0V / 3V3)
- D1 SPI_CS (0V / 3V3)
- D10 SPI_SCK (0V / 3V3)

This data per Hardware info: [ES Patch SM datasheet v1.0.5.pdf \(squarespace.com\)](#)

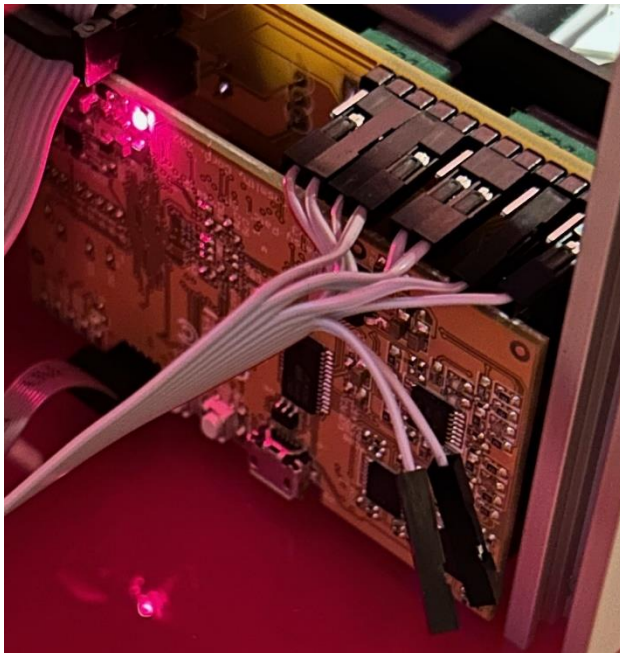
FHX Expanders

SPI pins / voltages on FHX-8CV and FHX 8GT:



The pins labelled A0, A1, A2 are addressing pins, used by the Expert Sleepers FH2 to address multiple different FHX-8CV and/or FHX-8GT expanders. (The FH2 uses these pins to address up to 7 FHX-8CV expanders and 4 FHX-8GT expanders.)

To hook up the SPI we need to make a custom cable or buy some pre-crimped dupont jump wires.



Summary of Expert Sleepers Hardware

The Expert Sleepers FH2 (Fader Host) supports up to four FHX-8GT gate expanders. Each FHX-8GT provides 16 gate outputs with 8 of the gates brought out to jacks on its front panel and the other 8 gates accessible if an ESX-8GT expander is plugged into the port on the back of the FHX-8GT.

Up to 4 FHX-8GT gate expanders can be daisy-chained via the GT1 and GT2 10-pin connectors on the rear panel. Each FHX-8GT can have a ESX-8GT expander attached to surface its other 8 outputs, for a maximum of 64 gate outputs, all on the same SPI bus. Each FHX-8GT has an addressing jumper on the rear with links that can be positioned to set that expander's address.

Up to 7 FHX-8CV expanders can also be daisy-chained on the FH2 SPI bus for 56 CV expander outputs. Most likely we can daisy-chain 8 FHX-8CV expanders to Patch.Init for 64 CV outs if needed.

Overview of Expert Sleepers SPI Protocol

Expert Sleepers uses a 3-wire SPI with MOSI, SCLK and !CS. MISO is not used. Packets on the SPI bus are 32 bits/4 bytes. Clock polarity is low: data is clocked on the 2nd clock edge which is the falling clock edge. Chip select (!CS) is active low. The bit ordering is MSB first.

Expert Sleepers has augmented the SPI bus with three address lines. These are three GPIO lines which are used to signal one of 8 possible three-bit address values.

The Expert Sleepers FH2 outputs 3V3 signals but the FHX-8GT and FH2-8CV expanders have line drivers on board which send the SPI signals onward at 5V0. Thus all the expander inputs can safely handle 3V3 or 5V0.

FHX-8GT SPI Protocol

Gate Signals and SPI Data Packets

Packets sent to the FHX-8GT comprise 4 bytes or 32 bits.

Byte 3	Byte 2	Byte 1	Byte 0
--------	--------	--------	--------

The most significant byte is sent first and contains a packet identifier that denotes the packet as a packet for the FHX-8GT, then there are two bytes which are interpreted as the bit values for the 16 gate outputs (note that 8 of the 16 bits won't be accessible unless an ESX-8GT is plugged into the FHX-8GT.) The last byte's purpose remains unknown and might be padding as it seems to be always set to 0x00.

FHX-8GT Packet ID (0x04)	8 gate bits 16 thru 9 set/unset for ESX-8GT	Gate bits 8 thru 1 set/unset for FHX-8GT	Padding bits (0x00)
-----------------------------	--	---	------------------------

Example 1. To set the FHX-8GT output gates on channel 7 and channel 1 high the bit pattern in byte 1 would be 0100 0001 which is 0x41. The SPI packet would then be:

0x04	0x00	0x41	0x00
------	------	------	------

Example 2. To reset all FHX-8GT output gates to 0V (low) the bit pattern in bytes 2 and 1 would be 0000 0000 which is 0x00. The SPI packet would then be:

0x04	0x00	0x00	0x00
------	------	------	------

Addressing the FHX-8GT Modules

Up to four FHX-8GT expanders modules can be addressed. The selection is made using three GPIO signals, A2, A1, A0. These signals cannot be left floating. A2 must be set to 0V while addressing FHX-8GT expanders.

A2	A1	A0	FHX-8GT addr
0	0	0	0/1
0	0	3V3	1/1
0	3V3	0	2/1
0	3V3	3V3	3/1
N/A	N/A	N/A	N/A
N/A	N/A	N/A	N/A
N/A	N/A	N/A	N/A
N/A	N/A	N/A	N/A

The appropriate expander selection jumpers for each FHX-8GT expander must have been pre-configured on its back panel using jumper pins as specified by Expert Sleepers. See <https://expert-sleepers.co.uk/fhx8gtusermanual.html>. Then GPIO pins must be set to address the appropriate expander prior to sending the SPI packet data.

FHX-8GT Coding for Patch.Init in C++

Comments on the Dev Environment

To interface the Electrosmith Patch-SM to the FHX-8GT the dev environment needs to be set up as per Electrosmith guidance.

See: <https://github.com/electro-smith/DaisyWiki/wiki/1.-Setting-Up-Your-Development-Environment>

When flashing firmware to the Patch.Init, and given all the cabling needed, it's not really practical to press the 'boot' button sequence on the Patch-SM, so it's far better to use an ST-Link adapter such as the ST-Link V3 or one of the ST 'Discovery' boards. This would be connected to the Patch-SM JTAG connector.

Test the environment by running the Patch-SM blink example.

Setting Up a New Project

Use the Python helper script from Electrosmith. This will configure the shell of an empty project.

See: <https://github.com/electro-smith/DaisyWiki/wiki/How-To-Create-a-New-Project>

C++ Code Elements

To interface Patch.Init to the FHX-8GT we need to control three SPI lines and three GPIO lines. The notes here give the most key aspects of getting this working.

We are working with the Patch-SM (not Patch) and we are working with the Daisy library.

```
#include "daisy_patch_sm.h"  
#include "daisysp.h"  
#include <stdbool.h>
```

Instantiate a Patch-SM object we can refer to as 'hw'

```
/** Hardware object for the patch_sm */  
DaisyPatchSM hw;
```

We need three GPIO pins. In theory this could be done with the new daisy GPIO definitions but these seem broken in the Patch-SM implementation so we use old-style dsy_gpio definitions:

```
//Create dsy_gpio objects allowing use of three pins on the Patch-SM port A  
dsy_gpio patch_A3; //will use for FHX A0  
dsy_gpio patch_A8; //will use for FHX A1  
dsy_gpio patch_A9; //will use for FHX A2
```

In the 'main' function we need the following:

```
// Initialize the patch_sm hardware object  
hw.Init();
```

```
// configure the GPIO pins and set at logic 0  
patch_A3.mode = DSY_GPIO_MODE_OUTPUT_PP; //for FHX A0  
patch_A3.pull = DSY_GPIO_NOPULL;  
patch_A3.pin = hw.A3;  
dsy_gpio_init(&patch_A3);  
dsy_gpio_write(&patch_A3, 0);
```

```
patch_A8.mode = DSY_GPIO_MODE_OUTPUT_PP; //for FHX A1  
patch_A8.pull = DSY_GPIO_NOPULL;  
patch_A8.pin = hw.A8;  
dsy_gpio_init(&patch_A8);  
dsy_gpio_write(&patch_A8, 0);
```

```
patch_A9.mode = DSY_GPIO_MODE_OUTPUT_PP; //for FHX A2  
patch_A9.pull = DSY_GPIO_NOPULL;  
patch_A9.pin = hw.A9;  
dsy_gpio_init(&patch_A9);  
dsy_gpio_write(&patch_A9, 0);
```

```
// Handle we'll use to interact with SPI  
SpiHandle spi_handle;
```

```
// Structure to configure the SPI handle  
SpiHandle::Config spi_conf;
```

```
spi_conf.mode = SpiHandle::Config::Mode::MASTER; // we're in charge
```

```
spi_conf.periph = SpiHandle::Config::Peripheral::SPI_2; // Use SPI_2
```



```

// Pins to use. These must be available on the selected peripheral
spi_conf.pin_config.mosi = DaisyPatchSM::D9; // Use D9 as MOSI
spi_conf.pin_config.miso = Pin(); // We won't need this
spi_conf.pin_config.sclk = DaisyPatchSM::D10; // Use pin D10 as SCLK
spi_conf.pin_config.nss = DaisyPatchSM::D1; // use D1 as NSS

// data will flow from main to sub over just the MOSI line
spi_conf.direction = SpiHandle::Config::Direction::TWO_LINES_TX_ONLY;

// Main will output on the NSS line
spi_conf.nss = SpiHandle::Config::NSS::HARD_OUTPUT;

//set some stuff for the SPI mode: ONE_EDGE is when we transition to the
clock polarity. TWO_EDGE is when we transition away from the clock polarity
spi_conf.clock_polarity = SpiHandle::Config::ClockPolarity::LOW;
spi_conf.clock_phase = SpiHandle::Config::ClockPhase::TWO_EDGE;

//Number of bits to tx. Defaults to 8. Must be in the range [4, 32].
spi_conf.datasize = 32;

//The clock rate is 25MHz. With a prescaler of 4 the final clock rate is
25MHz / 4 = 6.25MHz (Default SpiHandle::Config::BaudPrescaler::PS_8)
//SpiHandle::Config::BaudPrescaler::PS_8

// Initialize the SPI Handle
spi_handle.Init(spi_conf);

```

Now let's write some data to the FHX-8GT

```

//set up the GPIO pins to addresss the FHX with its jumpers set as 0/1
dsy_gpio_write(&patch_A3, 0);
dsy_gpio_write(&patch_A8, 0);
dsy_gpio_write(&patch_A9, 0);

```

```

// Write some data to the FHX-8GT (Blocking SPI transmit these 4
bytes, buffer[3] sent first and buffer[0] is last)
my_buffer[3] = 0x04;
my_buffer[2] = 0x00;
my_buffer[1] = 0x01; //01 = FHX-8GT ch1 gate on
my_buffer[0] = 0x00;
spi_handle.BlockingTransmit(my_buffer, 4);
System::Delay(500);

my_buffer[3] = 0x04;
my_buffer[2] = 0x00;
my_buffer[1] = 0x00; //FHX-8GT all gate channels off

```

```
my_buffer[0] = 0x00;
spi_handle.BlockingTransmit(my_buffer, 4);
```

FHX-8CV SPI Protocol

Two types of SPI data are sent to the FHX-8CV. Config data which sets the voltage range of the output signals, and CV data for routing through to the panel jacks.

Packets sent to the FHX-8CV comprise 4 bytes or 32 bits.

Byte 3	Byte 2	Byte 1	Byte 0
--------	--------	--------	--------

The most significant byte is sent first and contains a packet identifier that denotes the packet as a packet for the FHX-8CV. The packet ID is how Expert Sleepers can accommodate multiple FHX-8GT and FHX-8CV expanders on the same SPI bus – packets have an ID targeting them to one type of module or the other. The three addressing GPIO lines are there to select which of multiple modules of the same type is being addressed and the packet ID specifies the type of expander the packet is intended for.

FHX-8CV Packet ID			
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Two different Packet IDs are used to denote packets for the FHX-8CV depending whether the packet contains voltage data or offset data.

FHX-8CV Volts Packet ID (0x03)	4 bits channel # and 4 MS bits voltage	8 bits voltage	4 LS bits voltage and 4 bits 0x0
--------------------------------	--	----------------	----------------------------------

FHX-8CV Offset Packet ID (0x41)	0x00	8 flags signal uni or bi-directional	0x00
---------------------------------	------	--------------------------------------	------

Part 1 – Sending Config Data to the FHX-8CV

Config data for the FHX-8CV is used to set up the voltage scale of the outputs and flag whether this is unipolar or bipolar. An individual config is set per channel for each expander module. The Expert Sleepers protocol sends multiple 32-bit packets per FHX-8CV, conveying first a voltage ‘scale’ per channel for each individual expander output, then one more packet per expander which locks in the scaling data. This packet tells the expander that the voltage info received is a scale factor and includes a single bit per channel flagging whether the output is unipolar or bipolar.

The possible voltage ranges are:

Voltage Scale	Voltage Config Bytes
0V to 10V	7DDC
-5V to +5V	7DDC
0V to 1V	0C96
0V to 5V	3EEE
0V to 8V	64AF

This voltage data is sent under the packet ID 0x03 together with a 4-bit binary code of the associated channel. I.e. if a voltage ‘scale’ is to be set for all 8 channels of the FHX-8CV, nine 32-bit packets are

sent. The first 8 of these are the voltage scale per channel and the ninth packet is a config packet with 8 channel bits that flag whether each channel is bipolar or unipolar. The exp

Example 1. To set all 8 channels of the FHX-8CV to +/- 5V, nine packets are sent as:

FHX-8CV Volts Packet ID (0x03)	4 bits channel # and 4 MS bits voltage	8 bits voltage	4 LS bits voltage and 4 bits 0x0
--------------------------------	--	----------------	----------------------------------

Channel 1 (0x0-) voltage scale set 10v (0x7DDC)

0x03	0x07	0xDD	0xC0
------	------	------	------

Channel 2 (0x2-) voltage scale set 10v (0x7DDC)

0x03	0x27	0xDD	0xC0
------	------	------	------

Channel 3 (0x4-) voltage scale set 10v (0x7DDC)

0x03	0x47	0xDD	0xC0
------	------	------	------

Channel 4 (0x6-) voltage scale set 10v (0x7DDC)

0x03	0x67	0xDD	0xC0
------	------	------	------

Channel 5 (0x7-) voltage scale set 10v (0x7DDC)

0x03	0x77	0xDD	0xC0
------	------	------	------

Channel 6 (0x5-) voltage scale set 10v (0x7DDC)

0x03	0x57	0xDD	0xC0
------	------	------	------

Channel 7 (0x3-) voltage scale set 10v (0x7DDC)

0x03	0x37	0xDD	0xC0
------	------	------	------

Channel 8 (0x1-) voltage scale set 10v (0x7DDC)

0x03	0x17	0xDD	0xC0
------	------	------	------

And finally the config packet is sent as:

FHX-8CV Offset Packet ID (0x41)	0x00	8 flags signal uni or bi-directional	0x00
---------------------------------	------	--------------------------------------	------

Config Packet locks in the 10v scaling and sets as bipolar on all channels for +/- 5V

0x14	0x00	0xFF	0x00
------	------	------	------

The Expert Sleepers protocol for the config packet carries the 8 flags in byte 3 where the flag is set as 1 for a bipolar voltage and 0 for unipolar voltage. Sio in the above example with all 8 channels set bipolar the binary data is 1111 1111 or 0xFF.

Part 2 – Sending CV Data to the FHX-8CV

Sending CV values to the FHX-8CV is accomplished by sending a 32-bit packet with the channel number and the CV value. Prior to sending this packet the address selection on GPIO pins must have been set. The packet structure is:

FHX-8CV Volts Packet ID (0x03)	4 bits channel # and 4 MS bits voltage	8 bits voltage	4 LS bits voltage and 4 bits 0x0
--------------------------------	--	----------------	----------------------------------

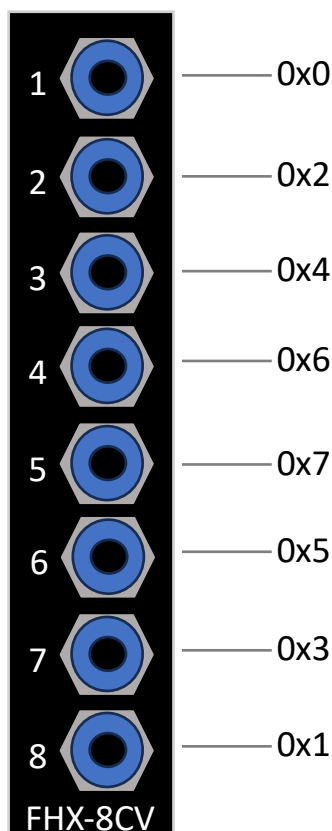
Example 1. Send channel 6 a CV value of 0x1234

0x03	0x51	0x23	0x40
------	------	------	------

In the above example the packet ID 0x03 denotes this as a CV packet for the FHX-8CV, the channel number 0x5 specified channel 6 (see below for further information) and the CV value 0x1234 is specified. The last four bits of the packet are set to zero and pad the packet to 32 bits. The actual voltage appearing on the FHX-8CV panel jack depends both on the scale and offset config previously set on that expander channel and upon the 2-byte value sent to the channel.

Part 3 - FHX-8CV Channel Numbering

The FHX-8CV expander has 8 CV outs on the front panel. The correspondence between channel number data in the SPI packet and the front panel jack is shown in the diagram below.



Part 4 - Addressing the FHX-8CV Expander Modules

Up to 7 FHX-8CV expanders modules can be addressed. Expander selection jumpers on the rear of the module must have been set appropriately.

See: [Expert Sleepers - FHX-8CV Expander for FH-2 User Manual \(expert-sleepers.co.uk\)](http://expert-sleepers.co.uk)

The addressing of a particular FHX-8CV module to be the subject of SPI bus packets is accomplished using three GPIO signals, A2, A1, A0 connected to the FHX-8CV Expansion In connector. These signals cannot be left floating. The addressing truth table is:

A2	A1	A0	FHX-8CV addr
0	0	0	FH2
0	0	3V3	1/1
0	3V3	0	2/1
0	3V3	3V3	3/1
3V3	0	0	4/1
3V3	0	3V3	5/1
3V3	3V3	0	6/1
3V3	3V3	3V3	7/1

In the Expert Sleepers FH2 system, there are 8x CV outs on the FH2 itself, hence address 000 is not used with FHX-8CV expanders: these expanders ship with the jumpers already set up to configure the module as expander 1.

FHX-8CV Coding for Patch.Init in C++

This assumes a working dev environment is set up with a new project created for the Patch.Init/Patch-SM.

See the section on FHX-8GT above for code segments used to set up the GPIO pins and the SPI pins.

Addressing the FHX-8CV as expander 1

```
//set up the GPIO pins to addresss the FHX-8CV with its jumpers set as 1/1
dsy_gpio_write(&patch_A3, 1);
dsy_gpio_write(&patch_A8, 0);
dsy_gpio_write(&patch_A9, 0);
```

This code sample below sets up a config.

```
//Change the 8CV config to a 10V output scale on all channels, bipolar
for +/-5V

//ch1
my_buffer[3] = 0x03;
my_buffer[2] = 0x07; // 0 = channel 1 and data = 7DDC
my_buffer[1] = 0xDD;
```

```
my_buffer[0] = 0xC0;
spi_handle.BlockingTransmit(my_buffer, 4);

//ch2
my_buffer[3] = 0x03;
my_buffer[2] = 0x27; // 2 = channel 2 and data = 7DDC
my_buffer[1] = 0xDD;
my_buffer[0] = 0xC0;
spi_handle.BlockingTransmit(my_buffer, 4);

//ch3
my_buffer[3] = 0x03;
my_buffer[2] = 0x47; // 4 = channel 3 and data = 7DDC
my_buffer[1] = 0xDD;
my_buffer[0] = 0xC0;
spi_handle.BlockingTransmit(my_buffer, 4);

//ch4
my_buffer[3] = 0x03;
my_buffer[2] = 0x67; // 6 = channel 4 and data = 7DDC
my_buffer[1] = 0xDD;
my_buffer[0] = 0xC0;
spi_handle.BlockingTransmit(my_buffer, 4);

//ch5
my_buffer[3] = 0x03;
my_buffer[2] = 0x77; // 7 = channel 5 and data = 7DDC
my_buffer[1] = 0xDD;
my_buffer[0] = 0xC0;
spi_handle.BlockingTransmit(my_buffer, 4);

//ch6
my_buffer[3] = 0x03;
my_buffer[2] = 0x57; // 5 = channel 6 and data = 7DDC
my_buffer[1] = 0xDD;
my_buffer[0] = 0xC0;
spi_handle.BlockingTransmit(my_buffer, 4);

//ch7
my_buffer[3] = 0x03;
my_buffer[2] = 0x37; // 3 = channel 7 and data = 7DDC
my_buffer[1] = 0xDD;
my_buffer[0] = 0xC0;
spi_handle.BlockingTransmit(my_buffer, 4);

//ch8
my_buffer[3] = 0x03;
my_buffer[2] = 0x17; // 1 = channel 8 and data = 7DDC
```

```

my_buffer[1] = 0xDD;
my_buffer[0] = 0xC0;
spi_handle.BlockingTransmit(my_buffer, 4);

//Config Packet
my_buffer[3] = 0x14;
my_buffer[2] = 0x00; //
my_buffer[1] = 0xFF;
my_buffer[0] = 0x00;
spi_handle.BlockingTransmit(my_buffer, 4);

```

This code outputs some voltages on channel 1 of the FHX-8CV

```

//send some different CV values to FHX-8CV channel 1

my_buffer[3] = 0x03;
my_buffer[2] = 0x00; //0x0- = ch1
my_buffer[1] = 0x80;
my_buffer[0] = 0xF0;
spi_handle.BlockingTransmit(my_buffer, 4);
System::Delay(500);

my_buffer[3] = 0x03;
my_buffer[2] = 0x04; //0x0- = ch1
my_buffer[1] = 0xCC;
my_buffer[0] = 0xD2;
spi_handle.BlockingTransmit(my_buffer, 4);
System::Delay(500);

my_buffer[3] = 0x03;
my_buffer[2] = 0x06; ; //0x0- = ch1
my_buffer[1] = 0x66;
my_buffer[0] = 0x60;
spi_handle.BlockingTransmit(my_buffer, 4);
System::Delay(500);

my_buffer[3] = 0x03;
my_buffer[2] = 0x08; ; //0x0- = ch1
my_buffer[1] = 0x00;
my_buffer[0] = 0x00;
spi_handle.BlockingTransmit(my_buffer, 4);
System::Delay(500);

```